

# How to Write a Paper

# Why do We Read Papers?

Reading papers is a critical skill:

- Understand latest developments before they are covered by other media like books
- Learn how to write and communicate ideas
- Learn to read critically:  
Ask the right questions, challenge assumptions
- Synthesize new ideas:  
Inspiration comes more often than not when reading the work of others

# What to Extract From a Paper?

- **Research question:** Central message
- **Impact:** Motivation, relevance, and possible impact
- **Contributions:** What is new compared to previous work?  
How applicable is approach in general?
- **New info for yourself:** What can you learn from this paper?  
(e.g. good summary of related work)
- **Conclusions:** Takeaways: Can we build upon this work? If so, how? Ideas for future work?

# How to Read

You should read a paper in three passes:

1. Get general idea (5-10 minutes)
  - Read abstract, introduction, headings and subheadings, and conclusion
  - You should know what the paper is about now
2. Understand Content ( $\geq 1$  hour)
  - Read full paper, ignore details (e.g. proofs)
  - Find key points, take notes
  - Understand figures
  - Mark references for further reading
  - You should understand the key points now
3. Understand in depth ( $\geq 4$  hours)
  - Fully understand everything, pay attention to all details
  - Check related work
  - Imagine your own implementation of the solution
  - Question everything
  - Generate new ideas for your own work

# How to Read for a Review in This Course

1. Get general idea (5-10 minutes)
  - Read abstract, introduction, headings and subheadings, and conclusion
  - You should know the main goal of the paper now
2. Understand Content ( $\geq 30$  min)
  - Read full report
  - Find key points, take notes
  - Understand figures
  - You should understand the key points now
3. Review Report ( $\geq 20$  min)
  - Check each of the required points in the text
  - Take notes
  - You should have all information for your review now

# The Harsh Truth

*"When you understand that nobody wants to read your shit, your mind becomes powerfully concentrated. You begin to understand that writing/reading is, above all, a transaction. The reader donates his time and attention, which are supremely valuable commodities. In return, you the writer must give him something worthy of his gift to you."*

Steven Pressfield

# What You Might Write

- **Thesis:** Bachelor, Seminar, Master, PhD
- **Research:** Research paper, project proposal
- **Industry:** Documentation, design document, white paper, website

# Writing is Thinking

- Writing forces you to make thoughts concrete
- Writing organizes thoughts
- Clear writing is explaining
- Helps you to understand
- Along the process you will have new ideas
- Will even improve your code
- Writing is hard



# Good Writing is Important

- More and more papers are written and published
- Attention is scarce
- Effects of bad writing:
  - Reader slows down, re-reads
  - Reader does not understand
  - Reader gets angry
  - Reader stops reading
- Badly written papers get rejected or ignored (or graded poorly)
- Even if the idea is good, no one will care

# Write Your Paper in Drafts

- You should spend most of your time revising
- The first draft should be done very quickly
  - Avoid writers block
  - The first draft is just for you
- Iterate drafts often
  - Requires extreme concentration
  - Maybe do it every morning for an hour
  - Kill your darlings: Rewrite often

# Revising is Difficult

- When reading, it is hard to view your own text from the perspective of a reader
- You can try the following:
- **Dead Trees:** Print your paper and read at another physical location than you write
- **Random:** Don't read from start. Jump to random sections and start revising
- **Read Aloud:** Helps catching issues you are otherwise blind to

# Paper Structure

- For the paper structure, please refer to the organization slides

# Title

- The title of a paper is the first impression people have
- Should be catchy, intriguing, and meaningful
- Will be used to talk about paper
  - "Did you read the Polaris paper?" - Good name
  - "There was that serverless architecture paper!" - Content is clear
- Naming things is very important: (components, algorithms, methods, products, ...)
  - To talk about things
  - To think about things
  - To remember things
- The title should give the reader an idea what your paper is about

# Abstract

- Readers will only read title and (maybe) abstract to decide whether to read your paper
- Abstract should summarize the whole paper
  - What is it about
  - Motivation
  - Core ideas, methods, and solutions
  - Impact, conclusions, and findings
- Should be as short and expressive as possible

# Goal Oriented Writing

- Your text has to **provide value** to the reader  
Why bother writing it otherwise?
- You cannot express everything you have to say in one text
- **Define one clear goal** that your text has to achieve (e.g. answer a research question)
- **Kill your darlings**: Remove text that does not help to achieve the goal  
See Chekhov's Gun: (If the gun is there it will be important)
- **Know your audience**: The text should be optimized for the reader

# Structure Top Down

- It's natural to start writing small pieces of text
  - You need to figure out how to combine them
  - Makes it hard to get a good overall structure
- Plan your paper top down
  - Start with a very rough outline
  - Iteratively specify section contents with increasing detail
  - Works for whole paper as well as individual sections



# Write Sections with the Onion Principle

- Sometimes you need to explain several independent things to lead to the next point
- Use the onion principle:
  - Start with the main point / complete overview but do not go into detail
  - Add several layers: Each layer may go down further into detail
- This holds for sections as well as the whole paper:
  - Title
  - Abstract
  - Introduction
  - Main part (may contain several layers)

# Structure Paragraphs

- The first sentence in a paragraph should introduce its topic
- The rest should discuss it
- Make clear what the point of the paragraph is:
  - After the introduction
  - At the end of the paragraph
- Sometimes you will have to deviate from this structure

# Avoid the Wall of Text

- Reader loses attention when reading (or even seeing) long text
- Use subsections
- Use small titles
- Use short paragraphs
- Use bullet points

# Examples are Crucial

- Help reader to check whether they understood something
- Should be minimal but interesting
- May be used in whole paper, also as motivation

# The Baseline Idea

- When writing about an approach it may be useful to compare against a well-known baseline
- Problems of baseline lead to solution
- This might help with the whole story of a paper

# Repeat Important Points

- Readers may read superficially or only parts of the text
- Important points should be clear to them too
- Repeat them in: (abstract), introduction, main part, conclusion

# What Makes Text Good?

- Good Writing is clear, easy-to-understand writing
- Minimize the effort and time the reader has to spend to read
- Maximize the value the reader has to gain

# Why is Good Writing so Difficult?

- Text is linear - Humans think associatively (like a graph)
- Curse of knowledge:
  - Once you understand something, it is hard to empathize with someone who doesn't



## Example: Clear Sentences

- Our lack of knowledge about local conditions precluded determination of committee action effectiveness in fund allocation to those areas in greatest need of assistance. ❌

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- Because we knew nothing about local conditions, we could not determine how effectively the committee had allocated funds to areas that most needed assistance. ✅
- Why is the second version easier to understand?

## Example: Clear Sentences

- Our lack of knowledge about local conditions precluded determination of committee action effectiveness in fund allocation to those areas in greatest need of assistance. ❌
- Because we knew nothing about local conditions, we could not determine how effectively the committee had allocated funds to areas that most needed assistance. ✅
- Why is the second version easier to understand?
- Unclear who does what!






# Clear Sentences Like Stories

- People think in stories
- **Who does what?**
  - Clear actors (subjects)
  - Clear actions (verbs)

# Actors - Subjects

- Actors should be clear: "Knuth developed TeX" ✓
- Things or representations can be actors:
  - "The compiler tells you..." ✓,
  - "The community observes..." ✓
- Avoid hidden actors:
  - "In your paper there is an explanation for ..." ✗

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- Things or representations can be actors:
  - "The compiler tells you..." 
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- Avoid hidden actors:
  - "In your paper there is an explanation for ..." 
  - "You explain ... in your paper." 

# Verbs and Adjectives

- Avoid nouns that are hidden verbs:
  - "We made an analysis of the behavior of ..." ❌



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  - "We made an analysis of the behavior of ..." ✗
  - "We analyzed the behavior of ..." ✓
- Avoid nouns that are hidden adjectives:
  - "The implementation of this data structure poses difficulties" ✗

# Verbs and Adjectives

- Avoid nouns that are hidden verbs:
  - "We made an analysis of the behavior of ..." ❌
  - "We analyzed the behavior of ..." ✅
- Avoid nouns that are hidden adjectives:
  - "The implementation of this data structure poses difficulties" ❌
  - "The implementation of this data structure is difficult" ✅

# Not All Nouns are Bad

Use nouns to:

- Refer to the previous sentence:
  - "These *arguments* are convincing" ✓
- Create an object instead of a complicated construct:
  - "I do not understand either his *meaning* or her *intention*" ✓
  - "I do not understand either what he means or what she intends" ✗
- Identify the correct actor (subject):
  - "The fact that I set the correct flags was crucial" ✗
  - "My correct *choice* of flags was crucial" ✓
- Name repeated concepts (create new actors):
  - "*Anyblob* is a download manager" ✓

# More Useful Methods

- Be careful with passive voice
- Write specific and concrete
- Fewer prepositions
- Shorter sentences
- Logical order
- Clear logical relationships

# Connected Information Flow

- Sentences often start with a transition or evaluation:
  - Hence, but, fortunately, importantly
- The beginning of a sentence should contain known easy to recognize things
- The end of a sentence should contain newest and significant information
- You automatically stress the end of a sentence

## Balance Clarity and Flow

- Sometimes clarity and flow are in conflict
  1. "A black hole is created by the collapse of a dead star into a tiny sphere."
  2. "When a dead star collapses into a tiny sphere, it creates a black hole."

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- **(2)** is more clear
- "Some astonishing questions about the nature of the universe have been raised by scientists exploring the nature of black holes in space. **(1) or (2)** So much matter compressed into so little volume changes the fabric of space around it in profoundly puzzling ways."

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  - **(1)** connects better to the previous sentence: "black hole"
  - **(1)** connects better to the next sentence: "... no larger than a marble." "So much matter compressed"



# Be Concise

- Use as few words as possible to express what you mean
  - "In my personal opinion, we must listen to and think over in a punctilious manner each and every suggestion that is offered to us." ❌
  - "We must consider each suggestion carefully." ✅
- Another example:
  - "Imagine a picture of someone engaged in the activity of trying to learn the rules for playing the game of chess." ❌
  - "Imagine someone trying to learn the rules of chess." ✅

# Avoid Wordy Phrases

- Avoid wordy phrases:



the reason for, due to the fact that, this is  
despite the fact that, regardless of the fact that  
in the event that  
on the occasion of  
it is crucial that  
is able to  
it is possible that  
prior to  
does not have



because, since, why  
although, even though  
if  
when  
must, should  
can  
may, might, can, could  
before  
lacks

# Figures Matter

- Figures are an integral part of communication
- Many people only look at figures and captions
- Papers are recognized by graphs: Add a first page figure
- Figures are equally important as text
- Text should discuss the takeaways of a figure



## Amazon Redshift and the Case for Simpler Data Warehouses

Anurag Gupta, Deepak Agarwal, Derek Tan, Jakub Kulesza, Rahul Pathak, Stefano Stefani, Vidhya Srinivasan  
Amazon Web Services

### Abstract

Amazon Redshift is a flat, fully managed, petabyte-scale data warehouse solution that makes it simple and cost-effective to efficiently analyze large volumes of data using existing business intelligence tools. Since launching in February 2011, it has been Amazon Web Service's (AWS) fastest growing service, with many thousands of customers and many petabytes of data under management.

Amazon Redshift's pace of adoption has been a surprise to many participants in the data warehousing community. While Amazon Redshift was priced disruptively at launch, available for as little as \$10000/TB/year, there are many open-source data warehousing technologies and many commercial data warehousing engines that provide free editions for development or under some usage limit. While Amazon Redshift provides a modern MPP, columnar, scale-out architecture, so too do many other data warehousing engines. And, while Amazon Redshift is available in the AWS cloud, one can build data warehouses using RDBMS instances and the database engine of one's choice with either local or network-attached storage.

In this paper, we discuss an oft-overlooked differentiating characteristic of Amazon Redshift – simplicity. Our goal with Amazon Redshift was not to compete with other data warehousing engines, but to compete with non-consumption. We believe the vast majority of data is collected but not analyzed. We believe, while most database vendors target larger enterprises, there is little correlation in today's economy between data set size and company size. And, we believe the models used to prevent and consume analytics technology need to support experimentation and evaluation. Amazon Redshift was designed to bring data warehousing to a mass market by making it easy to buy, easy to tune and easy to manage while also being fast and cost-effective.

### 1. Introduction

Many companies segment their transaction-processing database systems with data warehouses for reporting and analysis. Analysts estimate the data warehouse market at over 1/3 of the overall relational database market segment (\$14B vs. \$40B for software licenses and support), with an 8-11% compound annual growth rate (CAGR). While this is a strong growth rate for a large, mature market, over the past ten years, analysts also estimate data storage at a typical enterprise growing at 30-40% CAGR. Over

the past 12-18 months, new market research has begun to show an increase to 30-60%, with data doubling in size every 20 months.



Figure 1: Data Analysis Gap in the Enterprise [16]

This implies most data in an enterprise is "dark data" – data that is collected but not easily analyzed. We use this as motivation. If our customers didn't use this data as having value, they would not retain it. Many companies are trying to become increasingly data-driven. And yet, not only is most data already dark, the overall data landscape is only getting darker. Storing this data in NoSQL stores and/or Hadoop is one way to bridge the gap for certain use cases. However it doesn't address all scenarios.

In our discussions with customers, we found the "analysis gap" between data being collected and data available for analysis is due to four major causes.

- Cost** – Most commercial database solutions capable of analyzing data at scale require significant up-front expense. This is hard to justify for large datasets with unclear value.
- Complexity** – Database provisioning, maintenance, backup, and tuning are complex tasks requiring specialized skills. They require IT involvement and cannot easily be performed by line of business data scientists or analysts.
- Performance** – It is difficult to grow a data warehouse without negatively impacting query performance. Once built, IT teams sometimes discourage augmenting data or asking queries as a way of protecting current reporting SLAs.
- Rapidity** – Most databases work best on highly structured relational data, but a large and increasing percentage of data consists of machine-generated logs that contain ever more audio and video, not readily accessible to relational analysis.

We see each of the above issues only increasing with data set size. To take one large-scale customer example, the Amazon Retail team collects about 5 billion web log records daily (2TB/day).

<sup>1</sup>Forecast data compiled from IDC, Gartner, and 451 Research.  
<sup>2</sup> <http://www.gartner.com/it-glossary/dark-data>

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SIGMOD '13, May 19–June 4, 2013, Melbourne, Victoria, Australia.  
ACM 978-1-4503-2758-6/13/05.  
<http://dx.doi.org/10.1145/2572172.2742765>



# Figures Should be Stand-Alone

- It should be possible to understand a figure without the text
- Use captions to explain figures
- Captions may be several lines long
- Use text within figures to explain
- Nonetheless, each figure should be referenced by your text!

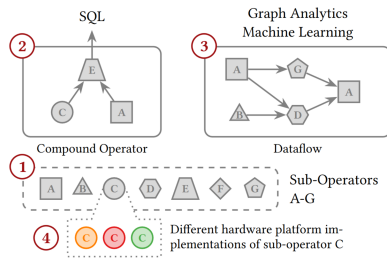


Figure 1: Sub-operators ① build more complex data operations ② or dataflows ③, where each sub-operator can be implemented on multiple hardware platforms ④.

Stand-alone figure ✓

# Figures Should be Simple

- Make figures as simple as possible
- Better use two figures than one complex figure

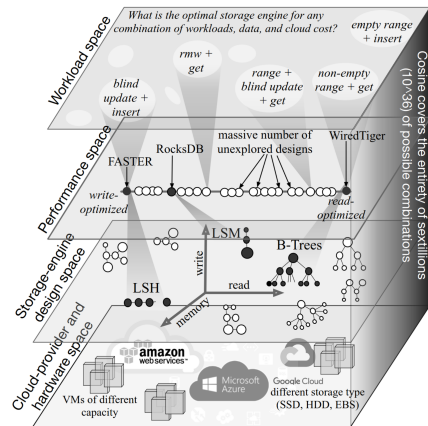


Figure 1: Fixed-design systems capture only a small fraction of the possible storage-engine design space on the cloud.

Complex figure **✗**

# Rely on Color?

- Good coloring can make a graph more understandable
- Should be accessible to colorblind and people with black and white printers
  - Important to many, ignored by many
- Our advice:
  - Use color to make figures as expressive as possible
  - Use shades ( $\leq 4$ ), shapes, or text to present the same information without color
  - Ignore this rule if it is impossible

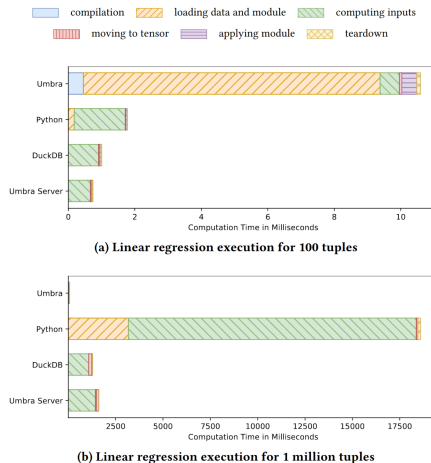


Figure 10: Runtime decomposition of linear regression.

Colored figure that works on black and white 

# Revise Figures

- Just as for text, you should spend most of your time revising a figure
- Start with *killer plots* to explore data
- Drill down to the plots that are really useful
- Graphs are comparisons: Make sure it compares what you want to show

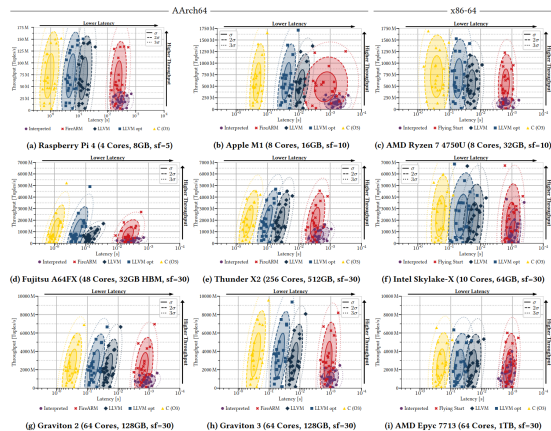


Figure 6: Compile-time and throughput of different query-compilation strategies in Umbra running the TPC-H benchmark.

Killer plot that should be used for exploring data ✗

# Graphs and Tables

- Usually, graphs are better than tables
- Tables allow to perform lots of comparisons
  - You can provide a lot of detail in tables
- Use visual hints in tables:
  - Bold for **best**
  - Color for good/**neutral**/**bad**
- `\usepackage{booktabs}` works well for tables

## Official ScanNet Benchmark

Method	<u>avg IoU</u>	Chair	Floor	Other Furniture	Picture	Sofa	Table	Wall	...
PointNet++	0.339	0.360	0.677	0.183	0.117	0.346	0.232	0.523	...
PointNet++ <sup>1</sup>	0.481	0.686	0.931	0.299	0.102	0.580	0.470	0.711	...
Additional Features (ours)	<b>0.557</b>	<b>0.744</b>	<b>0.946</b>	<b>0.376</b>	<b>0.205</b>	<b>0.643</b>	<b>0.497</b>	<b>0.756</b>	...

Table with visual hints 



# Pseudocode

- Pseudocode can be very helpful
- Describes algorithms very accurately
  - Be precise on details, there is no room for interpretation
- Is difficult to understand
  - Reduce cognitive load as much as possible
  - De-clutter syntax (Python-like syntax can be good)
  - Use syntax highlighting
  - Name variables well
  - Name algorithms / functions / methods
  - Add descriptive captions
  - Specify input and output

---

**Algorithm 4:** Refining binary join trees
 

---

**input** : An optimized operator tree  $T$

**output**: A semantically equivalent operator tree  $T'$   
which may employ multi-way joins

```

1 function refineSubtree( $T$ )
2   if  $T \neq T_l \bowtie T_r$  then
3     return  $T$  ;
4    $T'_l \leftarrow \text{refineSubtree}(T_l)$  ;
5    $T'_r \leftarrow \text{refineSubtree}(T_r)$  ;
6   // Detect growing joins and multi-way join inputs
7   if  $|T| > \max(|T'_l|, |T'_r|) \vee T'_l \neq T_l \vee T'_r \neq T_r$  then
8     return collapseMultiwayJoin( $T'_l \bowtie T'_r$ ) ;
9   return  $T'_l \bowtie T'_r$  ;
  
```

---

Pseudocode 

# Large Language Models (LLMs)

- LLMs can write text
- For now (2025) they lack understanding of *new* things
- They are useful for (re-)formulating your own text
- They are not useful for structuring or creating a convincing story
- You can ask them for 10 variants of a sentence for inspiration
- If you don't want to give some company all your data, you can also self-host small models  
I like ollama with llama models
- If we notice that your paper includes any text you did not understand or find long sections that just paraphrase sources you will not pass this course

# LaTeX

- LaTeX composes visually nice results (visual appeal is important)
- Often, you have to use templates anyway
- Write one sentence per line
  - Check length of sentences
  - Easier reasoning about sentences (each sentence should have a purpose)
  - Works well with version control

# Git

- **Always use git** even if you are working alone
- Helps with collaboration
- Synchronizes across devices
- Shows diffs
- Makes it harder to lose data
- Commit often, push often
- Check in all stuff necessary for building (text and figures) but not outputs

# Building

- We provide you a template with a makefile
- Error messages are terrible, compile often
- Overleaf can be good, but we recommend building locally
- Typst can be nice, but there is no suitable template

# LaTeX is a Time Sink

- Prototyping of any construct that is not text (tables, diagrams) should be done outside of LaTeX
- Sketching on real paper is generally the fastest

# Citations with BibTeX

- Citing with BibTeX is easy
- Get correct .bib files from [dblp.org](http://dblp.org)
  - Be sure that you cite the correct version of the paper
  - Arxiv is one of the worst sources, try to find a source from a journal or conference
  - Especially on google scholar you will often find bad BibTeX files
- Add new bib entries as soon as you \cite them (or earlier)

sample.bib

```
@Article{Abril07,
  author      = "Patricia S. Abril and...",
  title       = "The patent holder's...",
  journal     = "Communications of the ACM",
  volume      = "50",
  number      = "1",
  month       = jan,
  year        = "2007",
  pages       = "36--44",
  doi         = "10.1145/1188913.1188915",
  url         = "http://doi.acm.org/...",
}
```

main.tex

```
\section{Citations}
Some examples of references.
A paginated journal article~\cite{Abril07}, ...
```

# Final Touches

- New terms should be written once in *italics* and then explained
- Make sure each figure is referenced in text
- Position figures when you are finished with the rest
- Optimize line breaks
- Check references
- Spell check
- Try grammarly (don't blindly follow everything)



## Further References

- Deirdre Nansen McCloskey, **Economical Writing**, Third Edition, 2019
- Joseph Williams, **Style: Toward Clarity and Grace**, Univ. of Chicago Press, 1990
- Justin Zobel, **Writing for Computer Science**, Springer, Third Edition, 2014
- Larry McEnerney, **The Craft of Writing Effectively** [\[link\]](#)
- Lorenz Froihofer, **Tips for scientific writing (for Germans)** [\[link\]](#)
- Lorenz Froihofer, **How to write a computer science paper** [\[link\]](#)

# Summary

- Good writing is hard but important
- Each sentence needs to contribute to your goal
- Revise more than you write
- Write clear and concise
- A perfect text is one where you cannot omit anything